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# EECE 276

## Embedded Systems

HC 12 Overview: Interface devices  
ICE/LAN debugging tools

# HC12 Interfaces

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- 9S12DP256: Complex HC12 system
  - » HC12 here means: 9S12DP256
- On-chip memory
  - » EEPROM (4K)
  - » RAM (12K)
  - » Flash (256K)- tricky to access
- Various operating modes (see ref. guide)

# HC12 Interfaces

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- Enhance Capture Timer
  - » Similar to HC11 timer unit:
    - Input capture, output compare, pulse accumulator
- Serial Communication Interface
  - » DUART – Asynchronous (w/o clock line)
- Serial Peripheral Interface
  - » Synchronous, serial port
- Inter-IC Bus
  - » 2-wire, bidirectional serial bus (100KBPS)

# HC12 Interfaces

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- Motorola Scalable Controller Area Network (CAN)
  - » CAN is a serial bus/protocol, widely used in automotive manufacturing
  - » Data rates up to 1Mbps
  - » MSCAN is an implementation of it
- Analog to Digital Converter
  - » 8/10 bit S/A converter
- Byte Data Link module
  - » SAE J1850 serial communication protocol
- BDM: Background Debug Module
  - » HW Support for debugging another device (aka mini-ICE)
- BKP: Breakpoint Module
  - » HW support for breakpoints

# Development tools: LAN

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## Logic Analyzer

- » Multi-channel digital scope
- » Connected to the bus signals of a micro system
- » Samples and stores signal state in memory
- » Logic analysis:
  - *Timing* analysis: sampling signals according to an external (asynchronous) clock
  - *State* analysis: sampling is triggered by an internal event (e.g. E-clock on 68HC11)
- » Display:
  - Timing diagram, Hex address/data, Instructions

# Development tools: LAN

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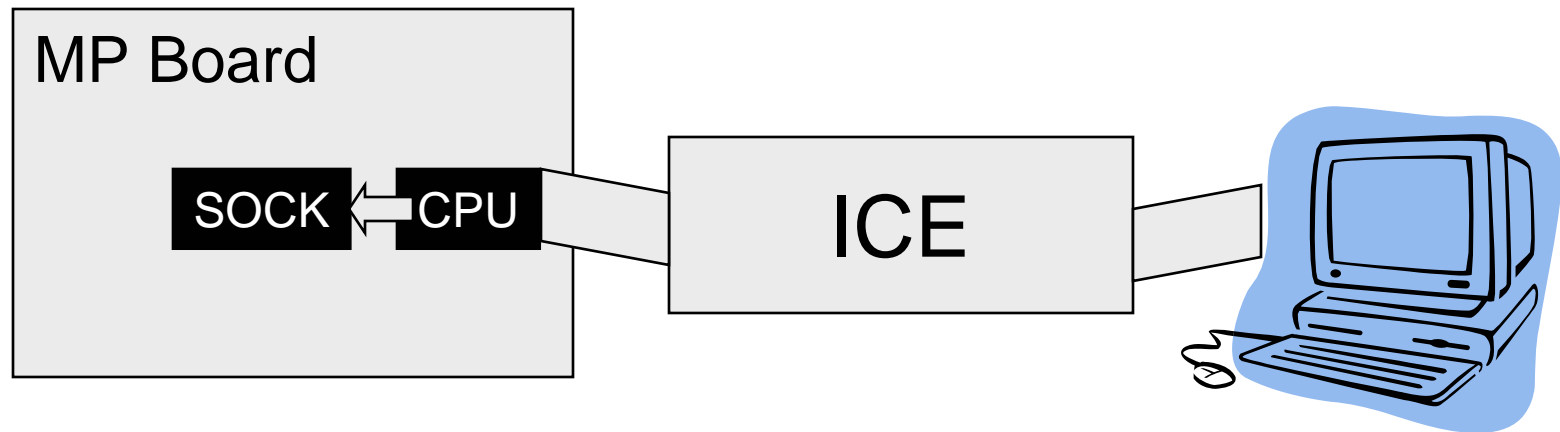
## Logic Analyzer

- » HP 1650A: 80 channels, 100 MSamples/sec, 1kbit/channel storage
- » Qualification/triggering: Sample only when needed
  - When a certain combination appears on Address/Data bus lines ('don't-care'-s allowed)
  - Trigger based on previous or simultaneous events
  - Chained conditions ("sequence levels")
  - Prestore: (e.g. store instructions to determine which has modified a memory location)
  - Cross triggering:
    - State analysis – triggers-> Timing analysis

# Development tools: ICE

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## In-Circuit Emulator



## CPU Hardware Emulator

- » It *emulates* in HW what the CPU is doing
- » PC is used to control the emulation process

# Development tools: ICE

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## MetaLink ICE Services:

- Define/configure memory (address, size, type)
  - Download program, take snapshot of memory
  - Execute code, control code execution
  - Breakpoints on:
    - Code, write access, write protect violation
  - Trace buffer: stores executed instructions
  - Search for frames in Trace Buffer
  - Complex breakpoints:
    - Logic functions over address (bits), opcode values, etc.
  - Symbolic debugging support (ASM, C)
  - Performance analyzer:
    - Where does the program spend its time?
  - Raw data on signals (waveforms)
  - Direct manipulation of CPU registers
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